S.No.	Author Short	Title	Subtitle	Subject 1 Legend	Subject 2 Legend	Pub Date	URL Reference
	1 Radke	Computer Vision for Visual Effects		Computer science	Computer graphics, image processing,	2012	http://dx.doi.org/10.1017/CBO9781139019682
					robotics and computer vision		·
	2 Gorton/Gracio	Data-Intensive Computing	Architectures, Algorithms, and	Computer science	Knowledge management, databases,	2012	http://dx.doi.org/10.1017/CBO9780511844409
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	3 Müller	Relational Knowledge Discovery		Computer science	Knowledge management, databases,	2012	http://dx.doi.org/10.1017/CBO9781139047869
	1011 (011 1 (1				datamining	0044	
	4 Bekkerman/Bilenko/La ngford	Scaling up Machine Learning	Parallel and Distributed Approaches	Computer science	Pattern recognition and machine learning	2011	http://dx.doi.org/10.1017/CBO9781139042918
	5 Tambe	Security and Game Theory	Algorithms, Deployed Systems, Lessons	Computer science	Communications, information theory	2011	http://dx.doi.org/10.1017/CBO9780511973031
		,	Learned		and security		<u>IIIIp.//dx.doi.org/10.1017/CBO9780311973031</u>
	6 Francez/Wintner	Unification Grammars		Computer science	Programming languages and applied	2011	http://dx.doi.org/10.1017/CBO9781139013574
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	éjols	Phase Transitions in Machine Learning		Computer science	Pattern recognition and machine learning	2011	http://dx.doi.org/10.1017/CBO9780511975509
	8 Liu/Zhang	Face Geometry and Appearance Modeling	Concepts and Applications	Computer science	Computer graphics, image processing,	2011	http://dx.doi.org/10.1017/CBO9780511977169
	· · · · · · ·	3	, , , , , , , , , , , , , , , , , , ,		robotics and computer vision		<u> Піф.//dx.doi.oig/10.1017/СВО9780311977109</u>
	9 Mihalcea/Radev	Graph-based Natural Language Processing		Computer science	Artificial intelligence and natural	2011	http://dx.doi.org/10.1017/CBO9780511976247
1	0 Japkowicz/Shah	and Information Retrieval Evaluating Learning Algorithms	A Classification Perspective	Computer science	language processing Pattern recognition and machine	2011	-
	o saprowicz/ snan	Evaluating Ecarning Algorithms	A Glassification i Grapective	computer science	learning	2011	http://dx.doi.org/10.1017/CBO9780511921803
1	1 Apt/Grädel	Lectures in Game Theory for Computer		Computer science	Programming languages and applied	2011	http://dx.doi.org/10.1017/CBO9780511973468
		Scientists			logic		
1	2 Shroff	Enterprise Cloud Computing	Technology, Architecture, Applications	Computer science	Application development and software	2010	http://dx.doi.org/10.1017/CBO9780511778476
1	3 Starck/Murtagh/Fadili	Sparse Image and Signal Processing	Wavelets, Curvelets, Morphological	Computer science	engineering Computer graphics, image processing,	2010	
,	5 Starck/ War tagri/ r adili	Sparse image and signal Processing	Diversity	computer science	robotics and computer vision	2010	http://dx.doi.org/10.1017/CBO9780511730344
			Sworony		robotios and compater vision		
1	4 Hearst	Search User Interfaces		Computer science	Knowledge management, databases,	2009	http://dx.doi.org/10.1017/CBO9781139644082
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1	5 Dickinson et al	Object Categorization	Computer and Human Vision Perspectives	Computer science	Computer graphics, image processing, robotics and computer vision	2009	http://dx.doi.org/10.1017/CBO9780511635465
			reispectives		Tobotics and computer vision		
1	6 Watanabe	Algebraic Geometry and Statistical Learning		Computer science	Pattern recognition and machine	2009	http://dx.doi.org/10.1017/CBO9780511800474
		Theory			learning		- Indiananti granta in the second sec
1	7 Darwiche	Modeling and Reasoning with Bayesian		Computer science	Artificial intelligence and natural	2009	http://dx.doi.org/10.1017/CBO9780511811357
1	8 Harrison	Networks Handbook of Practical Logic and Automated		Computer science	language processing Programming languages and applied	2009	
,	o Harrison	Reasoning		Computer science	logic	2009	http://dx.doi.org/10.1017/CBO9780511576430
1	9 Liu	Systematic Program Design	From Clarity to Efficiency	Computer science	Programming languages and applied	2013	http://dx.doi.org/10.1017/CBO9781139567879
					logic		
2	0 Wilde	Quantum Information Theory		Computer science	Cryptography, cryptology and coding	2013	http://dx.doi.org/10.1017/CBO9781139525343
2	1 Harchol-Balter	Performance Modeling and Design of	Queueing Theory in Action	Computer science	Computer hardware, architecture and	2013	http://do.doi.org/40.4047/000007044000000404.04
_	Tharchor Barter	Computer Systems	adedeing meory in Action	computer science	systems	2010	http://dx.doi.org/10.1017/CBO9781139226424.013
2	2 Harper	Practical Foundations for Programming		Computer science	Programming languages and applied	2012	http://dx.doi.org/10.1017/CBO9781139342131
		Languages			logic		
2	3 Flach	Machine Learning	The Art and Science of Algorithms that	Computer science	Pattern recognition and machine	2012	http://dx.doi.org/10.1017/CBO9780511973000
2	4 Abiteboul et al	Web Data Management	Make Sense of Data	Computer science	learning Knowledge management, databases,	2011	
	Abiteboul et al	Web Data Management		computer science	datamining	2011	http://dx.doi.org/10.1017/CBO9780511998225
2	5 Singh	Software Testing		Computer science	Application development and software	2011	http://dx.doi.org/10.1017/CBO9781139196185
	=	-		,	engineering		
2	6 Rajaraman/Ullman	Mining of Massive Datasets		Computer science	Knowledge management, databases,	2011	http://dx.doi.org/10.1017/CBO9781139058452
2	7 Kowalski	Computational Logic and Human Thinking	How to be Artificially Intelligent	Computer science	datamining Artificial intelligence and natural	2011	
2	/ INUWAISKI	Computational Logic and Human Thinking	now to be Artificially intelligent	Computer science	language processing	2011	http://dx.doi.org/10.1017/CBO9780511984747
2	8 Gomaa	Software Modeling and Design	UML, Use Cases, Patterns, and	Computer science	Application development and software	2011	http://dx.doi.org/10.1017/CBO9780511779183
			Software Architectures		engineering		
2	9 Poole/Mackworth	Artificial Intelligence	Foundations of Computational Agents	Computer science	Artificial intelligence and natural	2010	http://dx.doi.org/10.1017/CBO9780511794797
					language processing		_ `

3	80 Koehn	Statistical Machine Translation		Computer science	Artificial intelligence and natural language processing	2009	http://dx.doi.org/10.1017/CBO9780511815829
3	Baer Baer	Microprocessor Architecture	From Simple Pipelines to Chip Multiprocessors	Computer science	Computer hardware, architecture and systems	2009	http://dx.doi.org/10.1017/CBO9780511811258
3	32 Shallit	A Second Course in Formal Languages and Automata Theory		1 '	Algorithmics, complexity, computer algebra and computational geometry	2008	http://dx.doi.org/10.1017/CBO9780511808876